

# Learning to Drop Points for LiDAR Scan Synthesis

Kazuto Nakashima

Ryo Kurazume

Kyushu University

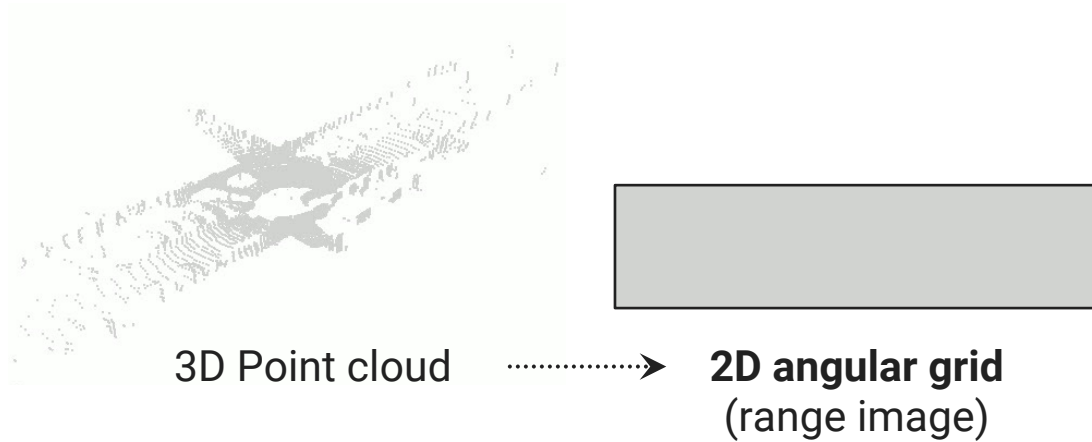
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# Introduction

We propose a **noise-aware 2D GAN for 3D LiDAR data**

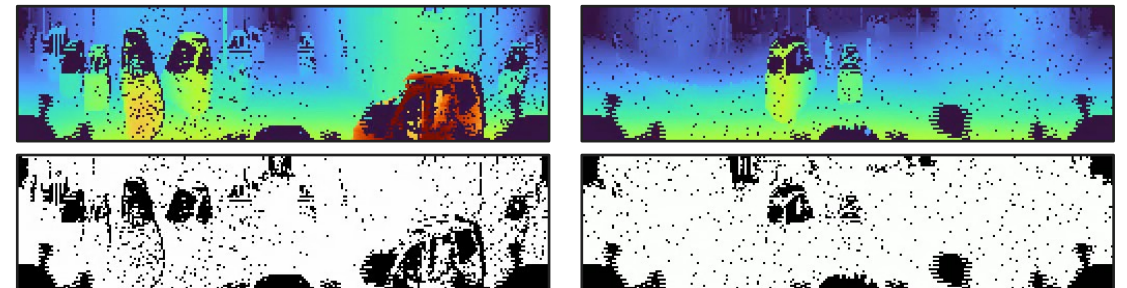
## Motivation

- Generative modeling for restoring LQ data
- Modeling LiDAR point clouds is non-trivial
- **A bijective 2D angular grid** is effective for generative modeling [Caccia et al. IROS'19]



## Challenges

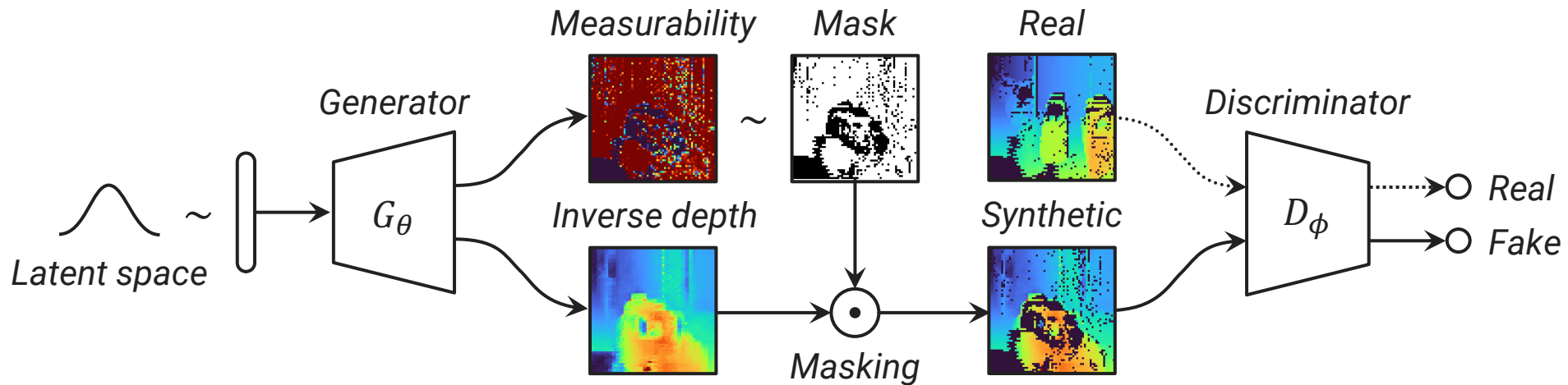
- The 2D representation is noisy!
- A laser measurement often involves missing points (**dropout noise on 2D**)
- Training GANs is susceptible



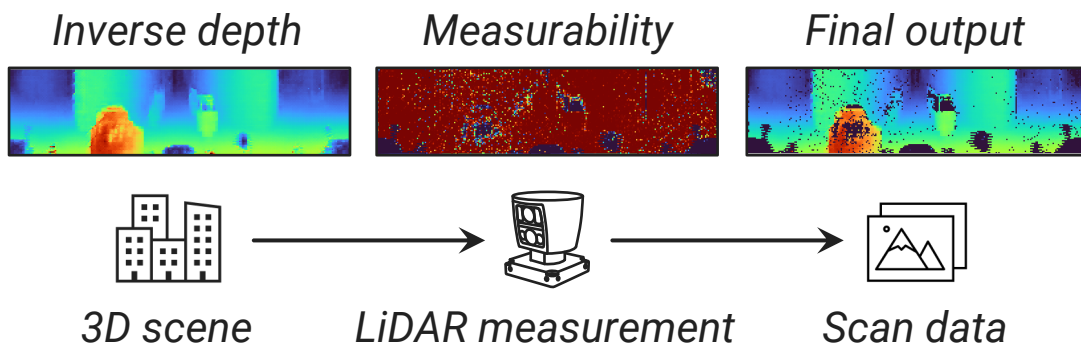
Samples from KITTI dataset [Geiger et al. IJRR'13]

# Approach

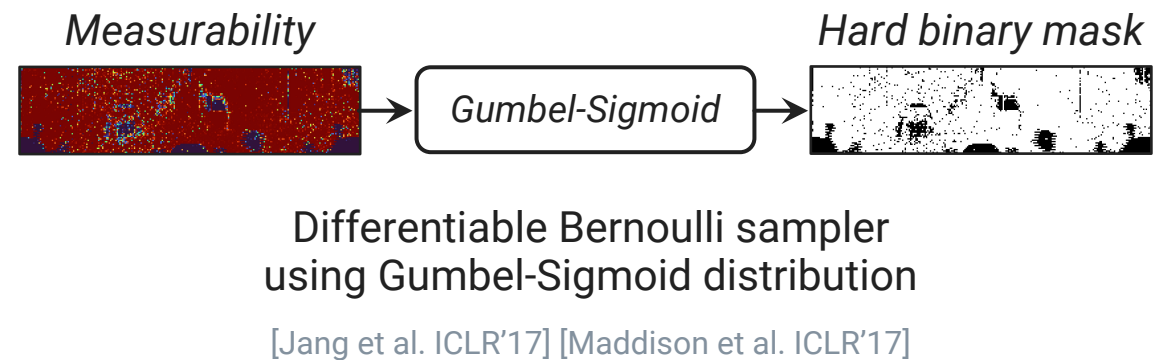
**Idea:** learning depth maps with measurement uncertainty as 2D styles



## 1. Learning to drop points on 2D angular grid

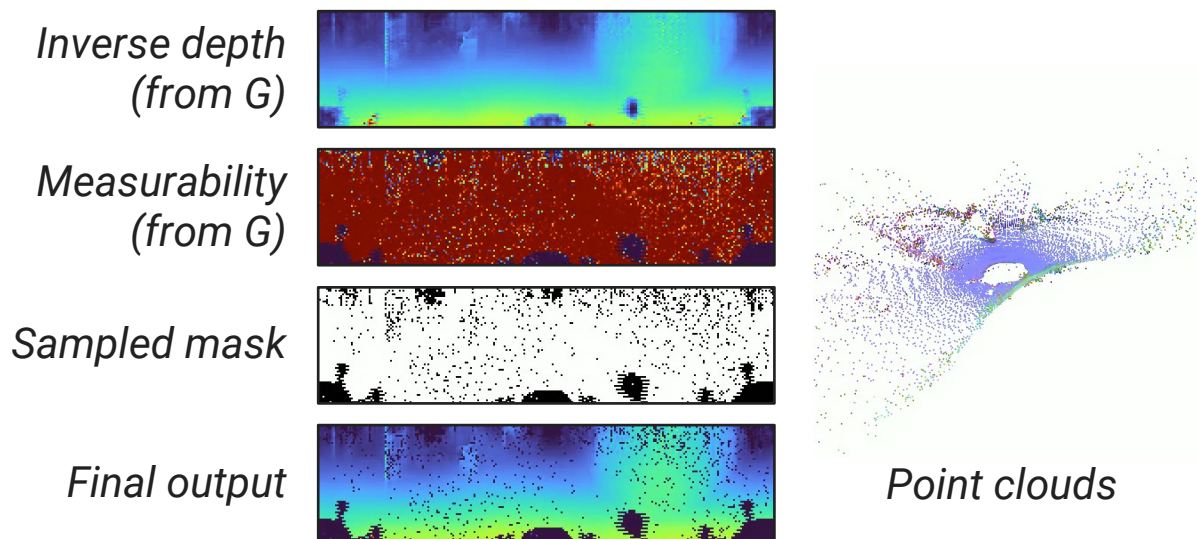


## 2. A differentiable relaxation to model dropout noises

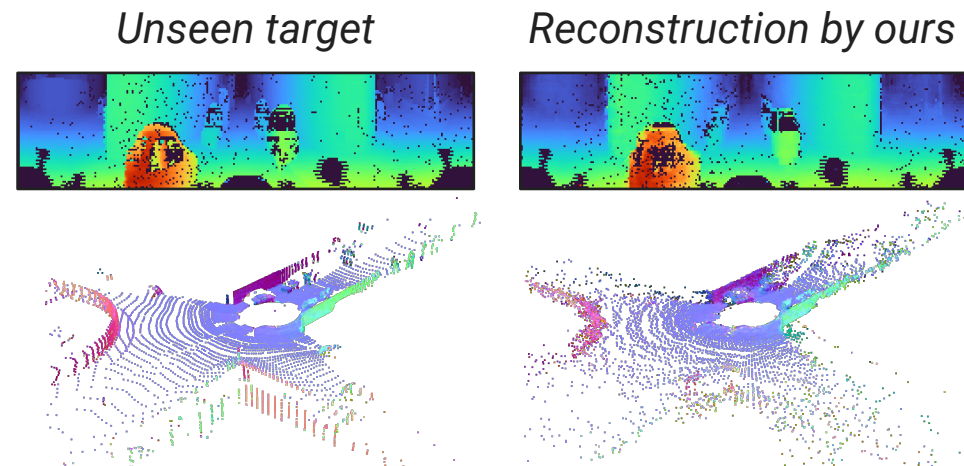


# Results

## Synthesis by sampling latents



## Reconstruction by optimizing latents



	<b>Baseline</b> (Standard GAN)	<b>Ours</b>
<b>3D quality &amp; diversity</b> (1-nearest neighbor accuracy)	99.99 →	<b>94.62</b>
<b>2D quality</b> (Sliced Wasserstein distance)	0.158 →	<b>0.151</b>

	<b>Baseline</b> (Standard GAN)	<b>Ours</b>
<b>3D error</b> (Chamfer distance)	5.31 →	<b>1.64</b>
<b>2D error</b> (Root mean squared error)	0.280 →	<b>0.155</b>

# Application

The trained generator can be used as a **generative scene prior** to improve incomplete/unreliable observations

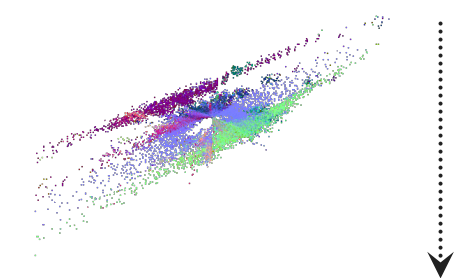
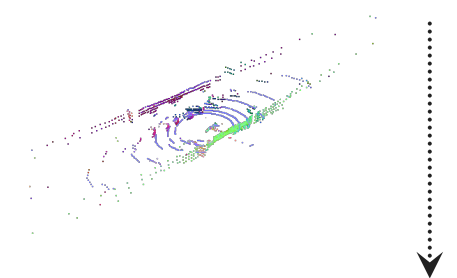
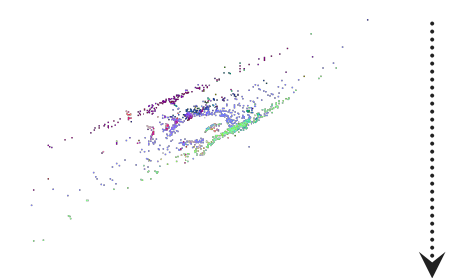
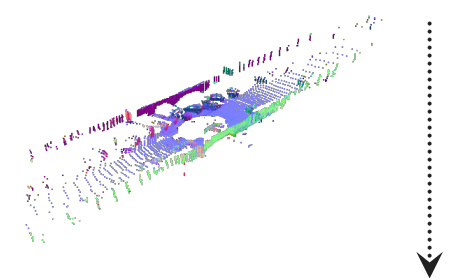
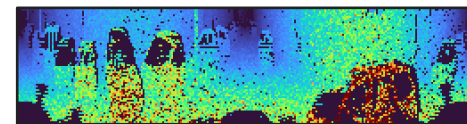
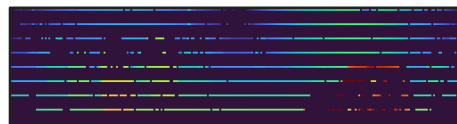
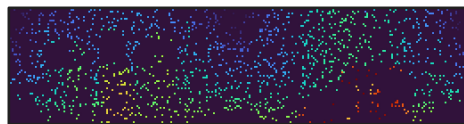
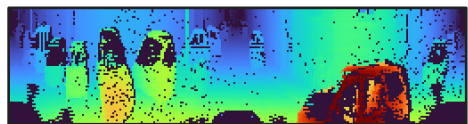
Original

90% dropout

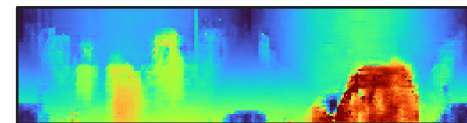
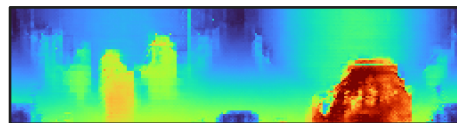
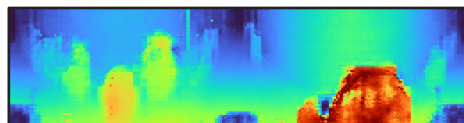
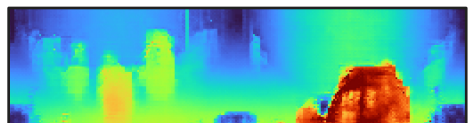
Low resolution

+Gaussian noise

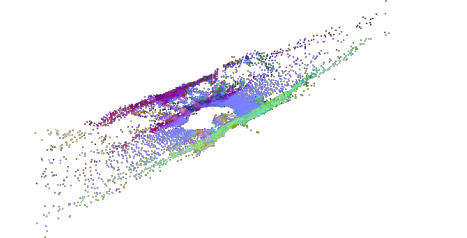
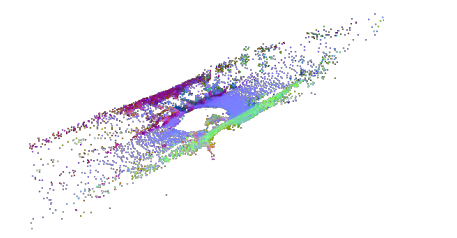
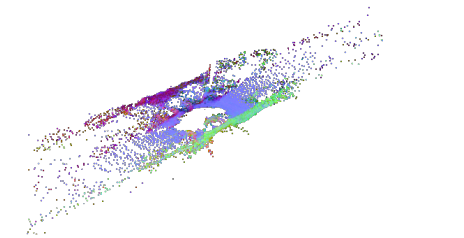
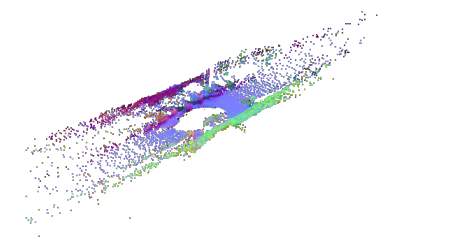
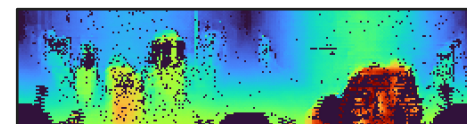
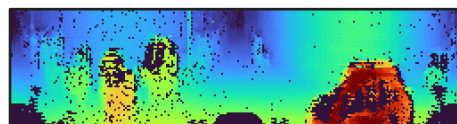
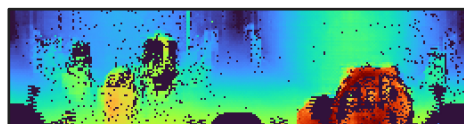
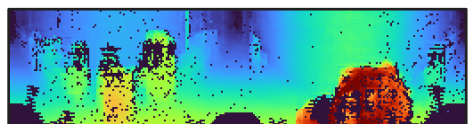
Unseen target



Depth output



+ Noise output



Our code is available at <https://github.com/kazuto1011/dusty-gan>